

Introduction to Python

NaLette Brodnax

Indiana University Bloomington

School of Public & Environmental Affairs

Department of Political Science

www.nalettebrodnax.com

my goals

- Demystify programming
- Introduce common functions
- Write useful programs

what we'll cover in this workshop



1

getting
set up

2

programming
basics

3

working
with files

what is python?

Python is a general purpose programming language.

It is easy to learn, highly readable, powerful and flexible.

when should you use python?

Programming should help you be more **efficient**

Countless applications

- data collection
- data cleaning
- analysis
- visualization
- automation

part 1: getting set up

getting the tools

Interpreter → Output

Text Editor + Interpreter → Output

Command Line + Text Editor + Interpreter → Output



Integrated Development Environment (IDE) → Output

integrated development environment

Python 3.4.2
>>>
>>> print("Hello, world.")
Hello world.
>>>

```
#My first script  
  
print("Hello, world.")
```

```
Last login: Tue Nov 1 13:05:22  
149-160-200-169:~ nbrodnax$ █
```

1. Python interpreter (required)
2. Text editor (optional)
3. Command line (optional)

Python 3.6.0 Shell

```
Python 3.6.0 (v3.6.0:41df79263a11, Dec 22 2016, 17:23:13)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
>>>
```

prompt

INTERPRETER

Ln: 4 Col: 4

Untitled

TEXT EDITOR

Ln: 1 Col: 0

FILE BROWSER

TEXT EDITOR

INTERPRETER

```
1 import csv
2
3 # read master list into a dictionary and load all the email addresses from the
4 # master list into a list
5 fieldnames = ["subscriber key", "last", "first", "email", "student",
6               "undergrad", "masters", "professional", "phd", "faculty",
7               "staff", "alum", "other", "appdes", "dighum", "game", "leader",
8               "coding", "researchtech", "socialmed", "teachtech", "jobs",
9               "service", "webdes"]
10
11 with open('mailing_list.csv', 'r') as master:
12     reader = csv.DictReader(master, fieldnames)
13     next(reader, None) # skip the header row
14     student_list = []
15     for student in reader:
16         student_list.append(student.get('email'))
17
18 # make a copy of the new admit list with a new column for whether the student's
19 # email is already in the master list
```

Python Console

```
object? -> Details about 'object', use 'object??' for extra details.
PyDev console: using IPython 5.2.1
```

```
import sys; print('Python %s on %s' % (sys.version, sys.platform))
sys.path.extend(['/Users/nbrodnax/Indiana/CEWIT/iu-cewit/working'])
```

```
Python 3.4.2 (v3.4.2:ab2c0223a9432, Oct 5 2014, 20:42:22)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
```

```
In[2]:
```

```
>>
```

6: TODO

Terminal

Python Console

Event Log

Platform and Plugin Updates: PyCharm is ready to update. (a minute ago)

10:1 L F UTF-8

getting the tools for today

- Use Python on SSRC computer
 - Search for IDLE, a basic Python IDE
- Use Python on your machine
 - Download Python 3.6 from www.python.org
 - Open IDLE from programs/applications

installing the tools on your machine

Download Python 3.6

<https://www.python.org/downloads/>

- Includes IDLE, an IDE with a text editor and interpreter
- Includes pip, Python's standard package manager

command line interface

Mac OS X/Linux → **Terminal, Bash**

Windows → **CMD, Powershell**

- Interact with computer's operating system
- Manage Python installation
- Access the Python Interpreter
- Execute a program without the Interpreter

open python's built-in IDE



IDE → **IDLE**

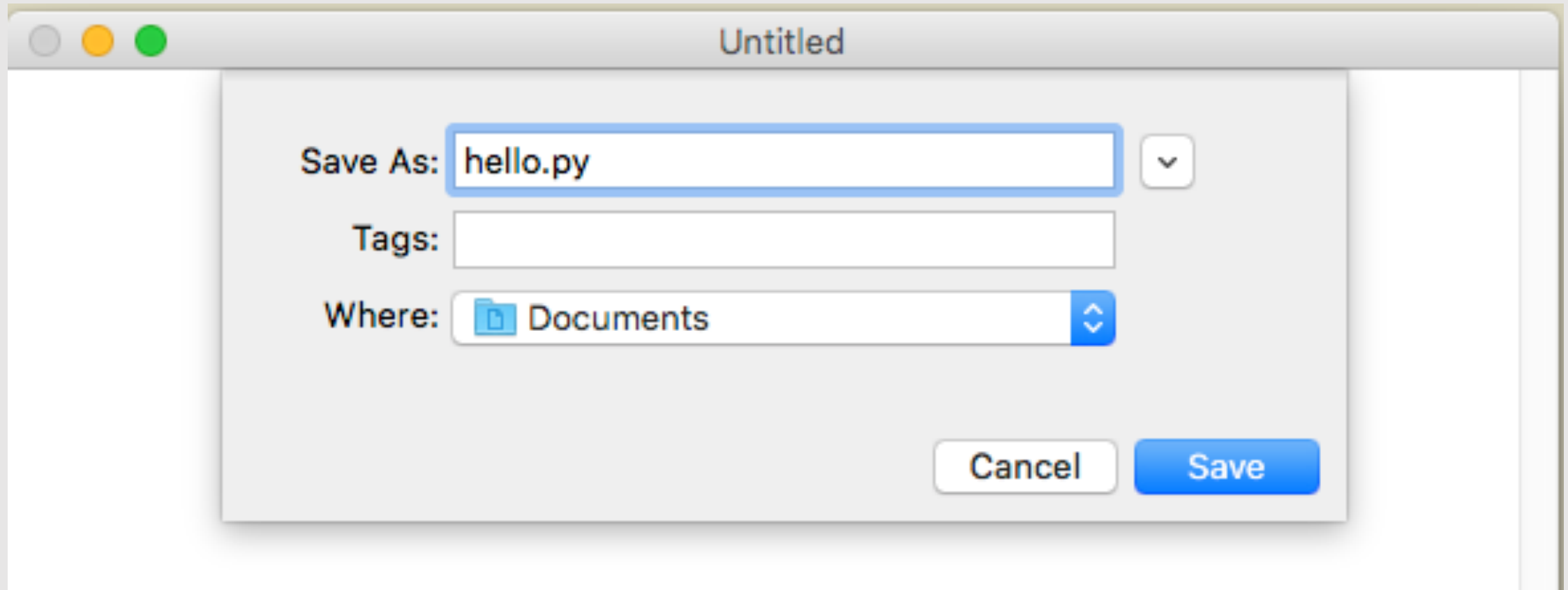
A screenshot of a terminal window titled "Python 3.5.1 Shell". The window has a standard macOS-style title bar with red, yellow, and green window control buttons. The text inside the terminal reads: "Python 3.5.1 (v3.5.1:37a07cee5969, Dec 5 2015, 21:12:44) [GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin Type 'copyright', 'credits' or 'license()' for more information. >>> |". At the bottom right of the terminal window, it shows "Ln: 4 Col: 4".

```
Python 3.5.1 Shell
Python 3.5.1 (v3.5.1:37a07cee5969, Dec 5 2015, 21:12:44)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "copyright", "credits" or "license()" for more information.
>>> |
Ln: 4 Col: 4
```

Interact with Python

Write programs: **File** → **New File**

create your first script



create your first script

```
print("Hello, world.")
```

Save the program/script.

Run the program in the interpreter: **F5** or **Run → Run Module**

Download all the code for today's workshop:

www.nalettebrodnax.com/python

part 2: programming basics

files for part 2

www.nalettebrodnax.com/python/

hello.py

a few programming language features

1. **Data types** – categories for storing different kinds of information in memory
2. **Conditionals** – control structures that allow decision making within a program
3. **Loops** – control structures that allow repeated behavior within a program
4. **Functions** – blocks of commands that can be reused

data types: sequences

String—ordered sequence of characters

List—ordered sequence of items

Dictionary—unordered sequence of key-value pairs

```
'happy'
```

```
['Leia', 'Rey', 'Maz']
```

```
{'name': 'Kylo', 'side': 'dark'}
```

referencing sequences

Reference
by index
number,
starting
with zero

```
mystring = 'happy'  
print(mystring[0])  
print(mystring[2:4])
```

```
mylist = ['Leia', 'Rey', 'Maz']  
print(mylist[-1])
```

Reference
by key

```
mydict = {'name': 'Kylo', 'side': 'dark'}  
print(mydict['name'])
```

conditionals

4-space **indentation** is very important in Python. In this case, it tells Python what to execute if the condition is true.



```
name = 'Grace Hopper'

if len(name) < 20:
    print('Yes')
else:
    print('No')
```

operators

Assignment

assignment

=

```
movie = "Rogue One"
```

add and assign

+=

```
i += 1 is the same as i = i + 1
```

String

concatenate

+

```
"A" + "B" produces "AB"
```

repeat

*

```
"me"*3 produces "mememe"
```

Comparison

equal

==

not equal

!=

greater than

>

greater than/equal

>=

less than

<

less than/equal

<=

loops

```
name = 'Grace Hopper'

i = 0
for letter in name:
    if letter in ['a', 'e', 'i', 'o', 'u']:
        i = i + 1
print(name + ' has ' + str(i) + ' vowels.')
```

indentation {

colon

convert the integer i to a string in order to concatenate it with other strings

loops

```
name = 'Grace Hopper'

i = 0
vowel_count = 0
while i < len(name):
    if name[i] in ['a', 'e', 'i', 'o', 'u']:
        vowel_count = vowel_count + 1
    i = i + 1
print(name + ' has' + str(vowel_count) + ' vowels.')
```

functions v. methods

Function—named block of code that can accept any number of arguments

```
my_string = 'aBcDe'  
print(my_string)
```

Method—a function with a built-in parameter for the object being acted on

```
print(my_string.lower())
```

writing functions

```
def function_name(argument1, argument2, ...):  
    first command  
    second command  
    return output
```

```
def say_hello(name_string):  
    print('Hello, ' + str(name_string) + '!')  
    return None
```

```
say_hello('NaLette')
```

part 3: working with files

files for part 3

www.nalettebrodnax.com/python/

workshop.py

kipling_jungle_book.txt

what do we want to do?

1. Ask the user for a text filename: `input()`

Note: `input()` accepts and returns a string

2. Ask the user for the number of lines to display : `input()`
3. Convert the number of lines to an integer: `int()`
4. Display that number of lines: `print()`

user input

displayed to the user

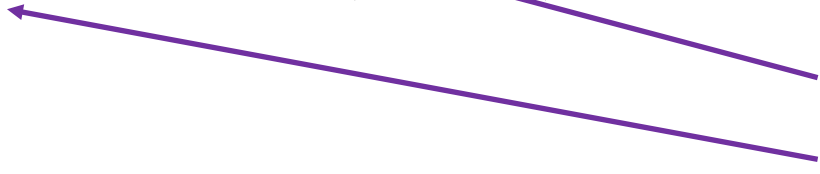


```
print("What file should I read from?")  
filename = input("> ")
```

```
print("How many lines should I read?")  
lines_to_read = input("> ")
```

prompt

store input in variable



reading files using `open()`

```
line_counter = 0
```

```
file = open(filename, 'r')  
while line_counter < int(lines_to_read):  
    print(file.readline())  
    line_counter = line_counter + 1  
file.close()
```

You must close any file that has been opened

reading files using **with open()**

```
with open(filename, 'r') as file:  
    while line_counter < int(lines_to_read):  
        print(file.readline())  
        line_counter += 1  
print(str(line_counter) + " lines read\n")
```

The **with** clause automatically closes the file

working with CSV files

1. Count the number of words in each line
Create a new function: **count_words()**

2. Find length of the longest word
Create a new function: **longest_word_length()**

3. Record the line number, word count, and length of the longest word in a CSV file

writing a function

function name



argument



```
def count_words(mytext):  
    """Returns the number of words in a string  
    str -> int"""  
    words = mytext.split(" ")  
    return len(words)
```

return value

another function

```
def longest_word_length(mytext):  
    """Returns the average word length in a string  
       str -> int"""  
    words = mytext.split(" ")  
    word_lengths = []  
    for word in words:  
        word_lengths.append(len(word))  
    return max(word_lengths)
```

modules

Import statements allow you to add functions

```
import csv
```

```
with open("workshop.csv", 'w') as csvfile, \  
    open(filename, 'r') as txtfile:  
    writer = csv.writer(csvfile)
```

a "writer" object

writing files

```
with open("workshop.csv", 'w') as csvfile, \
    open(filename, 'r') as txtfile:
    writer = csv.writer(csvfile)
    writer.writerow(["line number", "word count", "longest word"])
    line_counter = 0
    while line_counter < int(lines_to_read):
        line_number = line_counter + 1
        content = txtfile.readline()
        word_count = count_words(content)
        longest_word = longest_word_length(content)
        writer.writerow([line_number, word_count, longest_word])
        line_counter += 1
```

run your script

From IDLE

- **F5** or **Run** → **Run Module**

From the Command Line

Terminal (Mac OS X) Example

- Use **ls** to see a list of files in the directory
- Use **cd** to move to the directory that contains your script

```
149-160-200-169:~nbrodnax$ ls
149-160-200-169:~nbrodnax$ cd Documents
149-160-200-169:~nbrodnax$ python3 workshop.py
```

Questions?

www.nalettebrodnax.com

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github: [nmbrodnax](https://github.com/nmbrodnax)

twitter: [@nbrodnax](https://twitter.com/nbrodnax)

Introduction to Using APIs with Python

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what is an API?

An application programming interface (api) is a tool that allows computers to exchange information.

uses of APIs

- Social – Twitter, Facebook, etc.
- Internet – bit.ly, domain registration
- Mapping – Google Maps, Bing Maps, etc.
- Search – Google, Yahoo, etc.

APIs make information transferred across the web digestible for a computer.

what we'll cover in this workshop



1

python
review

2

simple
example

3

complex
example

getting the tools for today

- Use Python 3 on SSRC computer
 - Search for IDLE, a basic Python IDE
 - **requests** library already installed
- Use Python on your machine
 - Download Python 3.6 from www.python.org
 - Use IDLE (or IDE of choice)
 - Install the **requests** library using pip (or pip3 on Mac OSX). See docs.python-requests.org

part 1: python review

data types: sequences

String—ordered sequence of characters

List—ordered sequence of items

Dictionary—unordered sequence of key-value pairs

```
'happy'
```

```
['Leia', 'Rey', 'Maz']
```

```
{'name': 'Kylo', 'side': 'dark'}
```

referencing sequences

Reference
by index
number,
starting
with zero

```
mystring = 'happy'  
print(mystring[0])  
print(mystring[2:4])
```

```
mylist = ['Leia', 'Rey', 'Maz']  
print(mylist[-1])
```

Reference
by key

```
mydict = {'name': 'Kylo', 'side': 'dark'}  
print(mydict['name'])
```


modules

Import statements allow you to add functions

```
import csv
import json
import requests
```

csv – read and/or write csv files

json – decode or encode data in json (javascript object notation) format

requests – use the HTTP protocol to exchange data over the web

functions v. methods

Function—named block of code that can accept any number of arguments

```
my_string = 'aBcDe'  
print(my_string)
```

Method—a function with a built-in parameter for the object being acted on

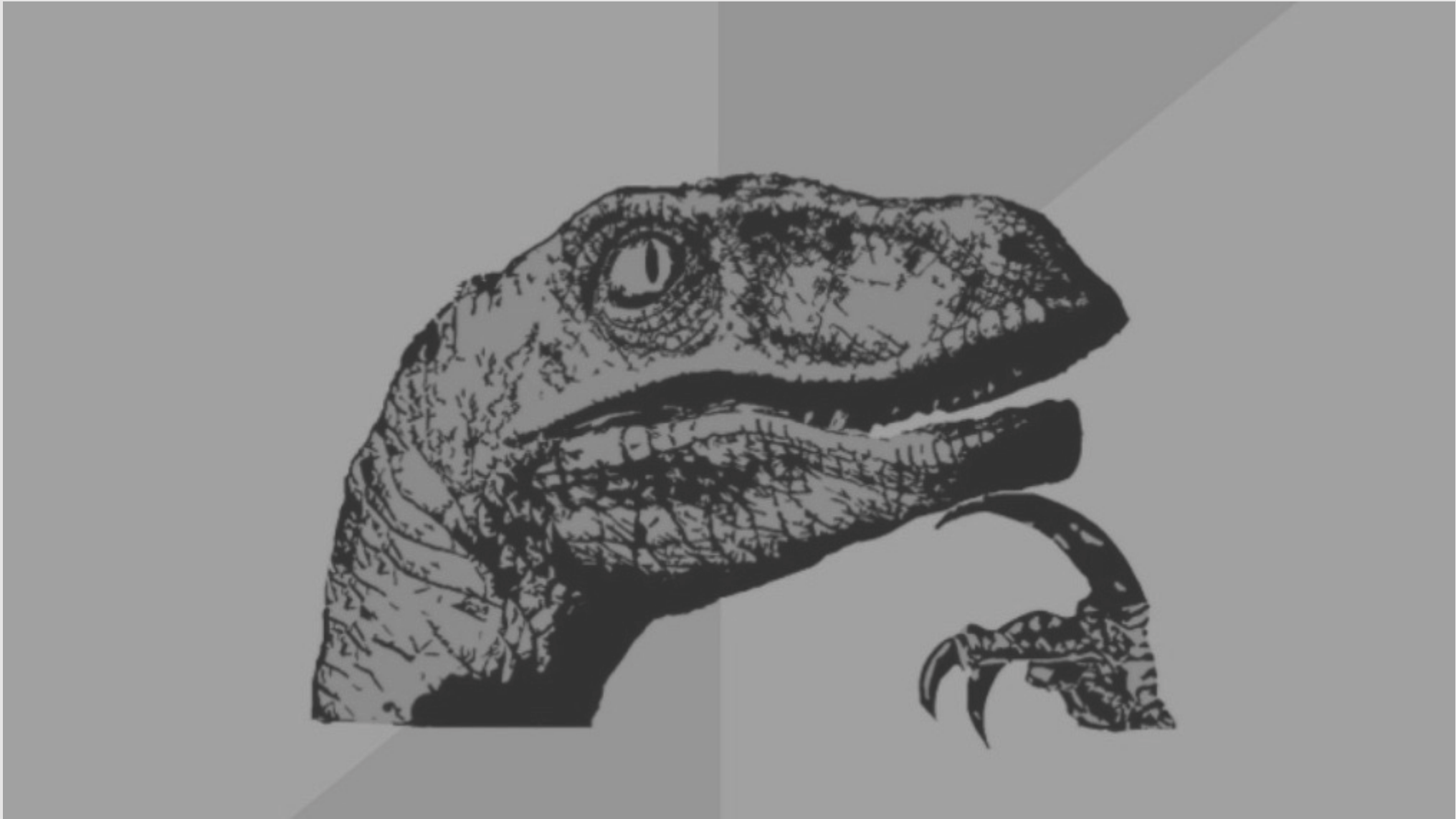
```
print(my_string.lower())
```

part 2: geocode an address

files for part 2

www.nalettebrodnax.com/python/

maps_api.py



Review • **Access** • **Parse** • **Transform** • **stORe**

RAPTOR

	Web Server	Web Server + API
R eview	HTML structure (tags, attributes, etc.)	Parameters and structure from documentation
A ccess	No registration, no authentication	Registration and sometimes authentication
P arse	HTML	JSON or XML
T ransform	Nested tables, lists	Nested dictionary
S tORe	Text, CSV	Text, CSV

next steps

Google Maps API

Web Services APIs: Google Maps Geocoding API

Steps

- Register as a developer
- Create an application
- Create an authentication document
- Use the API - RAPTOR

https://developers.google.com/maps

The screenshot shows the Google Maps APIs documentation page for the Geocoding API. The page has a blue header with the Google Maps logo, navigation links for Home and Documentation, a search bar, and a user profile picture. Below the header, there are buttons for 'GET A KEY' and 'VIEW PRICING AND PLANS'. The main content area is titled 'Getting Started' and includes a table of contents with links to 'Sample request and response', 'Start coding with our client libraries', and more. A sidebar on the left contains a list of navigation links.

Google Maps APIs Home Documentation > Search

Web Services > Geocoding API GET A KEY VIEW PRICING AND PLANS

GUIDES SUPPORT SEND FEEDBACK

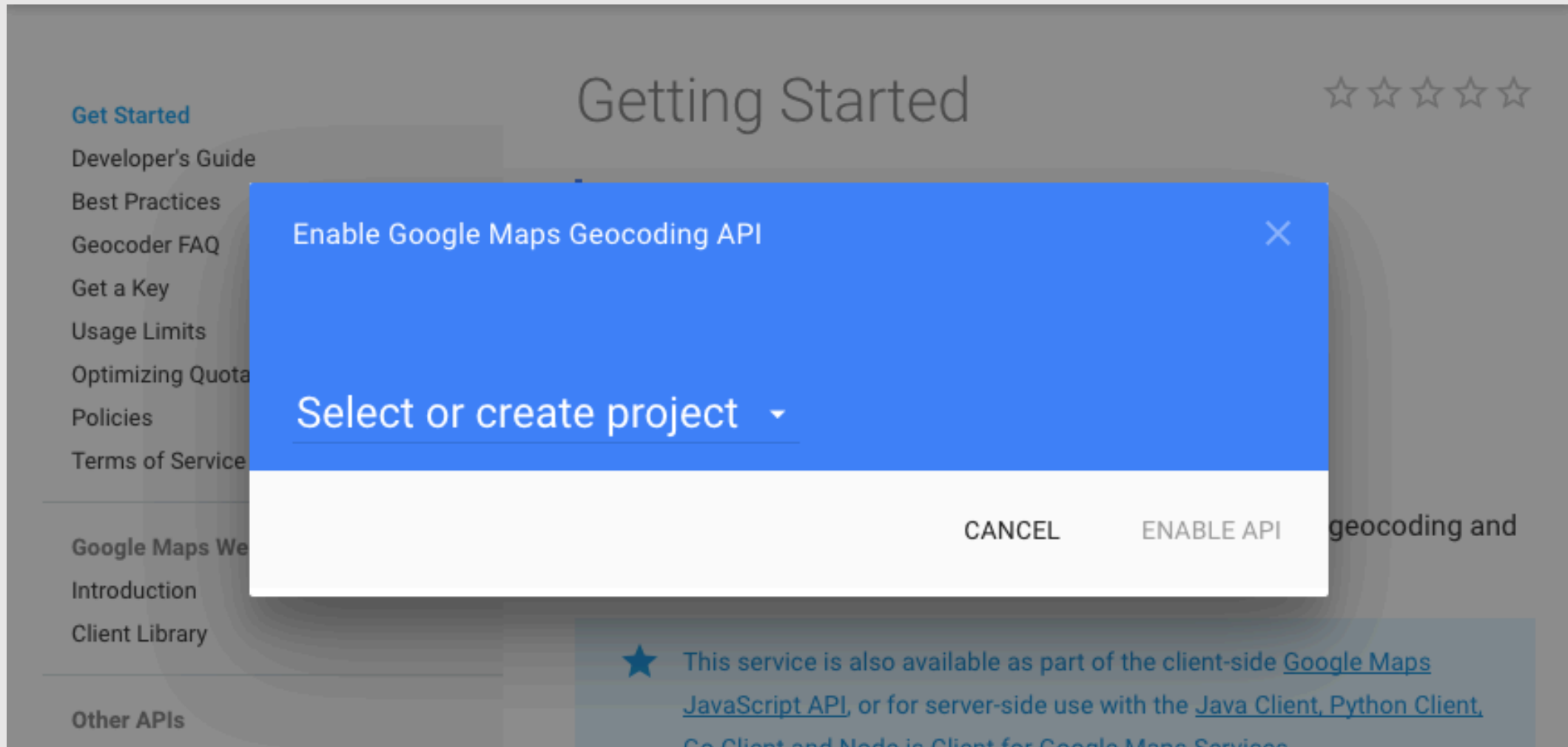
Getting Started ☆☆☆☆

Contents ▾

- Sample request and response
 - Geocoding request and response (latitude/longitude lookup)
 - Reverse geocoding request and response (address lookup)
- Start coding with our client libraries
- ...

Get Started
Developer's Guide
Best Practices
Geocoder FAQ
Get a Key
Usage Limits
Optimizing Quota Usage
Policies
Terms of Service

your application



Save API key to a text file

You're all set!

You're ready to start developing with Google Maps Geocoding API!

YOUR API KEY

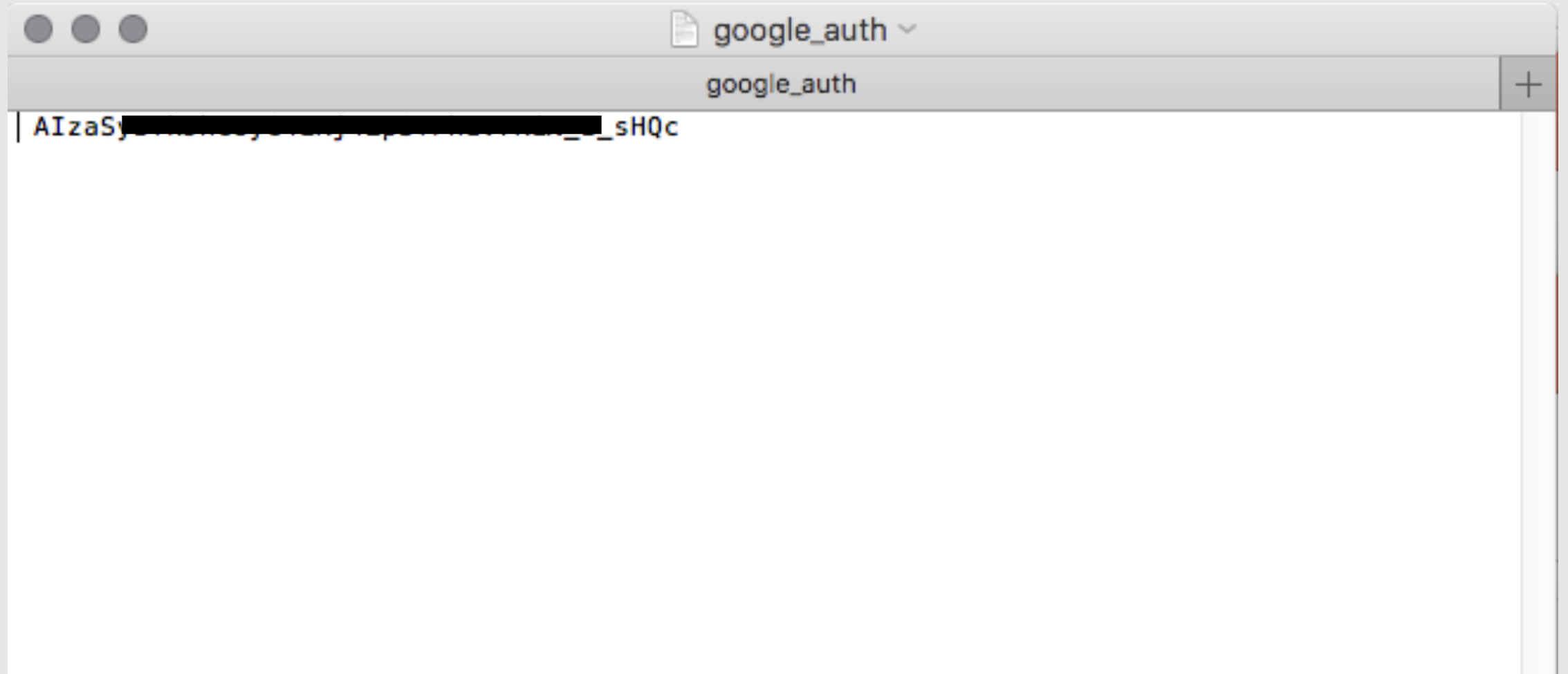
AIza[REDACTED]SHQc



To improve your app's security, restrict this key's usage in the [API Console](#).

FINISH

Save API key to a text file



The image shows a screenshot of a text editor window. The window title bar contains three window control buttons (red, yellow, green) on the left, a document icon, the text "google_auth", and a dropdown arrow. Below the title bar, the text "google_auth" is displayed on the left, and a plus sign "+" is on the right. The main text area contains the API key "AIzaSy[REDACTED]_sHQc".

```
AIzaSy[REDACTED]_sHQc
```



Review • **Access** • **Parse** • **Transform** • **stORe**

review

The screenshot shows the Google Maps APIs documentation page for the Geocoding API. The page has a blue header with the Google Maps logo, navigation links for Home and Documentation, a search bar, and a user profile picture. Below the header, the breadcrumb 'Web Services > Geocoding API' is visible, along with buttons for 'GET A KEY' and 'VIEW PRICING AND PLANS'. A secondary navigation bar contains 'GUIDES', 'SUPPORT', and 'SEND FEEDBACK'. The main content area features a 'Getting Started' section with a 5-star rating and a 'Contents' dropdown menu listing various topics like 'Sample request and response', 'Geocoding request and response (latitude/longitude lookup)', and 'Reverse geocoding request and response (address lookup)'.

Google Maps APIs

Home Documentation >

Search

Web Services > Geocoding API

GET A KEY VIEW PRICING AND PLANS

GUIDES SUPPORT SEND FEEDBACK

Getting Started

☆☆☆☆☆

Contents ▾

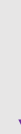
- Sample request and response
 - Geocoding request and response (latitude/longitude lookup)
 - Reverse geocoding request and response (address lookup)
- Start coding with our client libraries
- ...

Get Started

- Developer's Guide
- Best Practices
- Geocoder FAQ
- Get a Key
- Usage Limits
- Optimizing Quota Usage
- Policies
- Terms of Service

review

format



```
host = 'https://maps.googleapis.com/maps/api/geocode/json'
```



web server


access

```
import csv
import json
import requests
```

```
local_file = 'google_auth.txt'
with open(local_file) as txtfile:
    my_key = txtfile.read()

print("API Key: " + my_key)
```

string
containing the
name of the
text file with
your api key



access

the address to search



```
address = "1350 E 10th St, Bloomington, IN 47405"  
  
url = host + "?address=" + address + "&key=" + my_key  
  
response = requests.request('GET', url)  
print(response)
```



check the response code (see <https://httpstatuses.com/>)

our GET request

```
https://maps.googleapis.com/maps/api/geocode/json?  
address=1350+E+10th+St,+Bloomington,+IN+47405&key=  
<my_api_key>
```

you can enter your GET request string into a browser

parse

convert JSON data to a Python object

```
geo = response.json()
```

transform

"pretty print" to see the nested structure

```
print(json.dumps(geo, indent = 4, sort_keys = True))
```

transform

save only what you need

```
print(type(geo)) # geo is a dictionary  
  
print(geo.keys()) # check the dictionary keys  
  
results = geo['results'][0]  
  
print(results.keys())
```

store

```
longitude = results['geometry']['location']['lng']
```

```
latitude = results['geometry']['location']['lat']
```

run your script

From IDLE

- **F5** or **Run** → **Run Module**

From the Command Line

Terminal (Mac OS X) Example

- Use **ls** to see a list of files in the directory
- Use **cd** to move to the directory that contains your script

```
149-160-200-169:~nbrodnax$ ls
149-160-200-169:~nbrodnax$ cd Documents
149-160-200-169:~nbrodnax$ python3 maps_api.py
```

let's take a 5-minute break!

part 3: geocode a list of addresses

files for part 3

www.nalettebrodnax.com/python/

maps_api_loop.py

charter_schools.csv

review – access

```
import csv
import json
import requests

host = 'https://maps.googleapis.com/maps/api/geocode/json'

local_file = 'google_auth.txt'
with open(local_file) as txtfile:
    my_key = txtfile.read()

print("API Key: " + my_key)
```

automate: access – parse – transform

```
def get_coordinates(address, api_key):  
    """Returns a list with latitude and longitude for a given address  
    str, str -> list"""  
  
    url = host + "?address=" + address + "&key=" + api_key  
    response = requests.request('GET', url)  
  
    geo = response.json()  
  
    results = geo['results'][0]  
    return [results['geometry']['location']['lat'],\  
            results['geometry']['location']['lng']]
```

store

	A	B	C	D
1	NAME	ADDRESS	CITY STATE ZIP	ZIP
2	Academy of Communications and Technology (ACT) Charter School	4319 W. Washington Blvd.	Chicago, IL 60624	60624
3	Chicago International Charter School - Bucktown Campus	2235 N. Hamilton	Chicago, IL 60647	60647
4	Chicago International Charter School - Longwood Campus	1309 W. 95th St.	Chicago, IL 60643	60643

```
[{'NAME': 'Academy of Communications and Technology (ACT) Charter School',  
'ADDRESS': '4319 W. Washington Blvd.', 'CITY STATE ZIP': 'Chicago, IL 60624'},  
{'NAME': 'Chicago International Charter School – Bucktown Campus', 'ADDRESS': '2235 N.  
Hamilton', 'CITY STATE ZIP': 'Chicago, IL 60647'}]
```

store

```
csvfile = open("charter_schools.csv", 'r')
header = csvfile.readline()
csvfile.close()

# print(header)
header = header.strip('\n')

fieldnames = header.split(',')
```

store

```
with open("charter_schools.csv", "r") as infile, \
     open("charter_schools_geo.csv", "w") as outfile:

    reader = csv.DictReader(infile, fieldnames)
    next(reader, None)

    fieldnames.append('LATITUDE')
    fieldnames.append('LONGITUDE')
    writer = csv.DictWriter(outfile, fieldnames)
    writer.writeheader()
```

store

```
with open("charter_schools.csv", "r") as infile, \
    .
    .
    .
for school in reader:
    school_address = school['ADDRESS'] + ", " +
                    school['CITY STATE ZIP']
    location = get_coordinates(school_address, my_key)
    school['LATITUDE'] = location[0]
    school['LONGITUDE'] = location[1]
    writer.writerow(school)
```

run your script

From IDLE

- **F5** or **Run** → **Run Module**

From the Command Line

Terminal (Mac OS X) Example

- Use **ls** to see a list of files in the directory
- Use **cd** to move to the directory that contains your script

```
149-160-200-169:~nbrodnax$ ls
149-160-200-169:~nbrodnax$ cd Documents
149-160-200-169:~nbrodnax$ python3 maps_api_loop.py
```




Review • **A**ccess • **P**arse • **T**ransform • st**O**Re

Thank You!

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linkedin: [nalettebrodnax](#)

github: [nmbrodnax](#)

twitter: [@nbrodnax](#)